

MOVEMENT	TEST	DIRECTIVE IDEAS	MAX PTS	POINTS	REMARKS	
1	AFX X XHCM BFAK	Proceed working trot from free warm up Halt, salute Proceed working trot	Quality of trot and bend through corner, transition. Quality of halt. Transition & quality of trot and bend through corners	10		
2	K	Collected trot Circle right 15m	Transition, quality of collection, impulsion, and accuracy of figure	10		
3	KXM M	Extended trot Collected trot Circle left 15m	Transition, quality of collection, impulsion, and accuracy of figure	10		
4	MCHE	Working trot	Transition, quality of trot	10		
5	At E H	Begin half circle, width of the arena, collected trot, reins in one hand. Return to track	Transition, quality of collection, accuracy of figure	10		
6	H HCMB	Reins at will Working trot	Impulsion, regularity	10		
7	At B M	Begin half circle, width of the arena, collected trot, reins in one hand. Return to track	Transition, quality of collection, accuracy of figure	10		
8	M M to C	Reins at will Working trot	Impulsion, regularity	10		
9	C	Halt 10 seconds Rein back 2 meters Proceed working walk	Quality of halt, straightness of rein-back	10		
10	C to H HXF FA	Working walk Lengthened walk Working walk	Quality and balance in transition, relaxation and rhythm of walk	10		
11	A to C	Two loop serpentine Working trot	Quality of trot, bends and accuracy of figure	10		
12	CHE	Working trot	Quality of trot	10		
13	E E to X G	Walk Half circle Halt, salute	Transition, accuracy of figure and straightness down centerline. Standing straight on the bit	10		

LEAVE ARENA AT WALK

COLLECTIVE REMARKS

GAITS	Freedom and regularity. If team or pair: maintenance of even pace and equality of work.	10		
IMPULSION	Desire to move forward. Elasticity of steps. Relaxation of back. Engagement of hindquarters.	10		
SUBMISSION	Acceptance of the bit. Correctness in lateral bend. Attention and confidence. Calmness, lightness and ease of movements.	10		
DRIVER	Use of aids, handling of reins, whip and voice. Driver's position.	10		

- Points
- 10 Excellent
 - 9 Very Good
 - 8 Good
 - 7 Fairly Good
 - 6 Satisfactory
 - 5 Marginal
 - 4 Insufficient
 - 3 Fairly Bad
 - 2 Bad
 - 1 Very Bad
 - 0 Not Executed

- Errors
- Error in course or Groom dismounting
 - 1st incident = 5 points
 - 2nd incident = 10 points
 - 3rd incident = Elimination

Maximum Points: 170

Total points given: _____

Factor: x 0.882 _____

Factored points: 150 minus _____ =

_____ Penalties

+ _____ Errors

Judge's Signature: _____

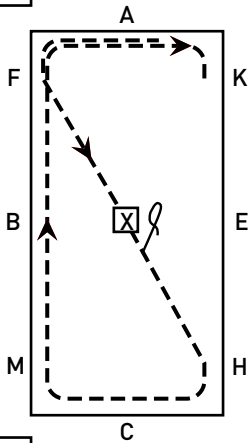
Position: _____

Arena Driving Trial

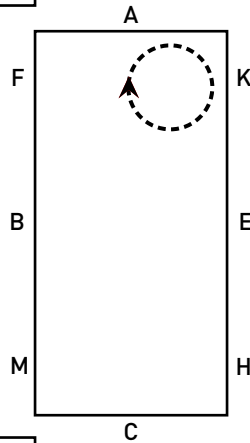
The American Driving Society
ADT ADVANCED LEVEL TEST 1 (2005)

Name of Competition _____

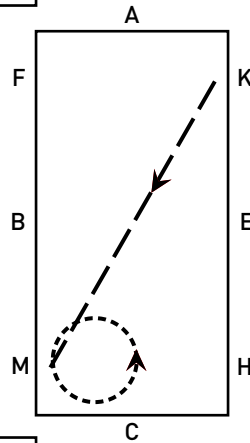
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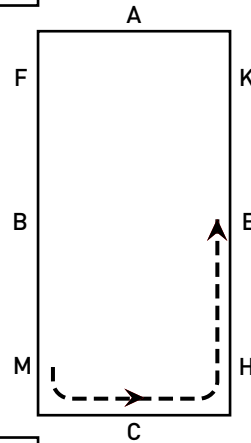
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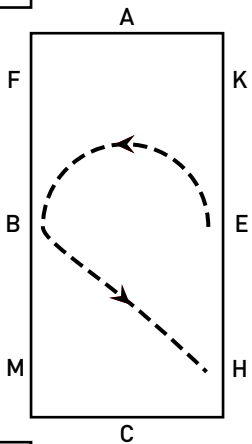
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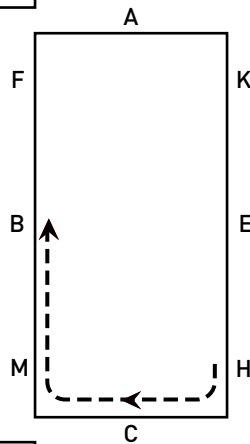
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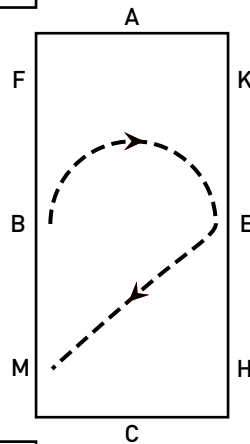
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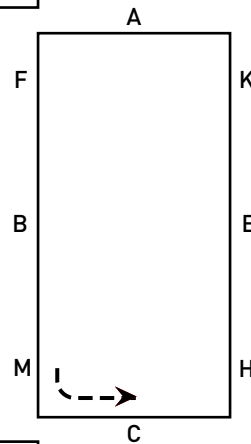
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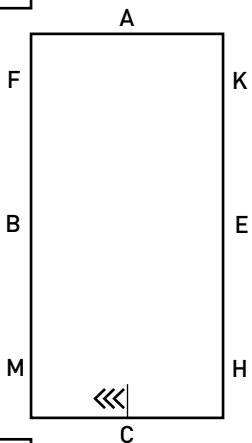
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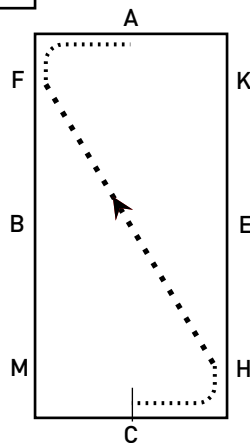
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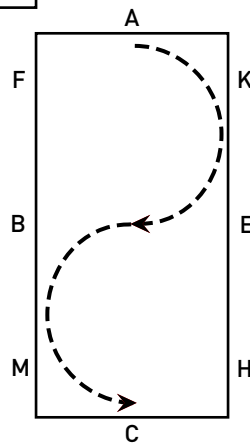
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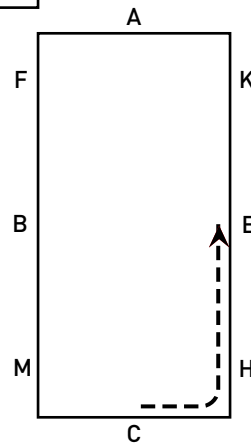
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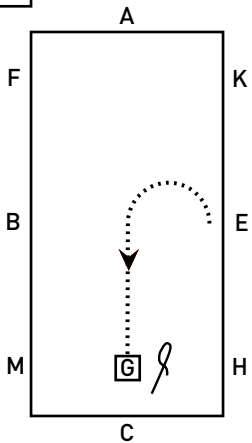
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Circles not to scale as arena size may vary.

CONDITIONS

Arena Driving Trial tests should only be used for arena sizes too small for regular ADS Dressage Tests.

Arena size: as available.

Average driving time: 5-6 minutes. Average driving time may vary depending on arena size.

FOR JUDGING PURPOSES ONLY

If not clearly defined, each movement ends at the beginning of the next movement. Circles not to scale ad arena size may vary.

Depending on local conditions, show management may waive the initial halt and salute.