

HANDOUT SUPPLEMENTS

SCORING BASICS
FOR A COMBINED DRIVING EVENT

PRESENTED BY LINDA YUTZY
2015 ADS ANNUAL MEMBERS' MEETING
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PDF FILE AVAILABLE ON REQUEST TO LINDAY@2INFINITY.COM

SCORING BASICS FOR A COMBINED DRIVING EVENT

DISCLAIMER

USE AT YOUR OWN RISK.

THE INFORMATION EXPRESSED IN THIS PRESENTATION AND IN THESE HANDOUTS IS TO THE BEST OF MY KNOWLEDGE ACCURATE AND CORRECT, HOWEVER NO SUCH GUARANTEE IS GIVEN BY MYSELF OR THE AMERICAN DRIVING SOCIETY. PLEASE ALWAYS REFER TO THE CURRENT ADS RULEBOOK FOR POSSIBLE CHANGES OR ERRORS.

ON OCCASION, I HAVE INTERCHANGED THE WORDS OBSTACLE AND HAZARD. IT IS THE SAME THING. FORGIVE ME.

THANK YOU,

LINDA YUTZY

PRODUCED WITH ASSISTANCE FROM PEARL



FOR THE NEW DRIVER

HOW COMBINED DRIVING EVENTS ARE SCORED

PENALTY SYSTEM

Scores are based on a penalty system, with the lowest score winning, like golf. (The dressage test will show Positive scores for each movement – so higher is better – which are converted to penalties at the bottom.)

THREE PHASES OR "COMPETITIONS"

A–Dressage, B–Marathon (with Obstacles, i.e., Hazards) and C–Cones.

Each competition is scored separately with the total of all three determining the winner. Elimination in one phase does not prevent participating in the next phase.

Three-day events usually run in this order (A–Dressage + B–Marathon +C–Cones), but two-day events are most often Dressage and Cones on day 1, with the Marathon on day 2 (A+C+B).

A. DRESSAGE

Today, most events have Presentation on the Move (aka POM) rather than Standing Presentation for Training and Preliminary.

Each test movement is scored from 1-10 (see bottom of dressage sheet for meanings) in half-point increments. Some movements are worth double value (walk and collectives).

These are totalled and then multiplied by a Factor to convert to a max of 160 positive points (Why 160? original tests). This factored positive score is subtracted from the maximum points (160) to convert to penalties. All judges scores are averaged and any errors given by the head judge at C are added.

COMPETITION B. MARATHON

CDEs have 3 Sections – Section A (any pace), Walk and Section B (with Obstacles). DTs have Section B (with Obstacles) only. Time Penalties and/or Course Penalties may be incurred in any section.

Time Penalties – Course

Each Section has a window of time allowed that generates no penalties. Window is between **Time Allowed** (maximum time) and Minimum Time. So, no slower than Time Allowed and no faster than minimum time.

Time Allowed (TA) for each Section is calculated according to the speed and distance for the level and class of driver.

Minimum Time.

- Minimum Time in Section A is two minutes less than the Time Allowed.
- There is no Minimum Time in the Walk, no penalty for a fast walk!
- The Minimum Time for Section B is three minutes less than the Time Allowed.

Time Limit. A driver who exceeds the Time Limit (taking too much time, being too slow) in any Section is eliminated.

Do not confuse with Time Allowed or Minimum Time.

- The Time Limit for Section A and Walk is the Time Allowed plus 20%.
- The Time Limit for Section B is twice the Time Allowed.
- The Time Limit for any Obstacle is 5 minutes.

All Sections*: Penalties are 0.25 for each second over (too slow) or under (too fast) Time Allowed.

*There is no penalty in the Walk for coming in under Time Allowed.

Time Penalties – Obstacle (Hazard)

Each obstacle is timed to 2 decimal places (hundredths of a second). All times are added together, then multiplied by 0.25 per second to determine total Time Penalties in obstacles. Training Level drivers are do not receive time penalties, only course penalties.

Course Penalties

Additional penalties are added for incorrect pace, missing gates, corrected course, etc. both on course and in the obstacles.

COMPETITION C. CONES

You may incur Time Penalties and/or Course Penalties in Cones.

Time Penalties. Each class has a Time Allowed. Penalties are 0.5 for each second (or, optionally, each commenced second) over Time Allowed.

Course Penalties. Balls down are worth 3 penalties (only 3 penalties per pair of cones). Off-course is elimination. Additional penalties may be given.

FOR THE SCORER

SCORING BASICS FOR A COMBINED DRIVING EVENT

PENALTY SYSTEM

Scores are “penalties” and the lowest score is the highest place, like golf. Calculate everything to 2 decimal places when required.

A. DRESSAGE

See test. There are blanks for figuring the score.

- Add all points. Remember to double the walk and collectives as shown.
- Multiply by Factor shown.
- Subtract from “Factored Points” shown on test (150 or 160 depending on test) and write score on test.

Re-add/calculate at least one extra time to check for errors!

- Average scores of all judges. (Add together and divide by number of judges.)
- Add any Errors given by judge at C. (Usually none, but could be 5 or 10 points for going off course).

Total is the Dressage score.

B. MARATHON

Green Cards (Course Penalties)

For each section, if within time window, no penalties. If not, compute number of seconds over or under. Multiply by 0.25 for penalties or use Ready Reckoner. Watch for holds.

Obstacles

Each obstacle is timed. Do not record times for Training, only obstacle/course errors!

Total SECONDS and multiply by 0.25 (Remember to multiply any minutes by 60 for seconds!)

Add any Errors. These should have red dots on obstacle judge sheets. Most common are:

Knockdown = 2 points each

Correcting error of course = 20 points

Not correcting error of course = Elimination

Total score for Marathon (course penalties + hazard penalties).

C. CONES

Time Faults: There will be a Time Allowed for each division.

- If competitor is under time allowed ...
0 penalties
- If competitor is over time allowed ...
Subtract time allowed from time on course for seconds over-time
Multiply seconds over-time by 0.5

Ball/Course Faults:

- Balls down (one or both balls down in same obstacle) = 3 points
- Add any Errors. Most common are:
Off course or through set backwards = Elimination
Rebuild = 3 points and 10 seconds

Training Division Competitors may not canter in Cones. Should one or more horses break into a canter, the Competitor will incur one penalty for each five seconds.

Total score for Cones (time penalties + course penalties).

FINAL SCORES

Total all scores (A + B + C). Place each class by lowest score first. Put HC drivers and eliminations or withdrawals last.

MARATHON READY RECKONER

for calculating the number of penalty points at the rate of **0.25** penalties for every commenced second over the time allowed.

Example:

2 minutes and 7 seconds over the time allowed

2 mins . = 30 penalties

7 secs. = 1.75 penalties

total 31.75 penalties

MINS	POINTS
1	15
2	30
3	45
4	60
5	75
6	90
7	105
8	120
9	135
10	150
11	165
12	180
13	195
14	210
15	225
16	240
17	255
18	270
19	285
20	300
21	315
22	330
23	345
24	360
25	375
26	390
27	405
28	420
29	435
30	450

SECS	POINTS
1	0.25
2	0.50
3	0.75
4	1.00
5	1.25
6	1.50
7	1.75
8	2.00
9	2.25
10	2.50
11	2.75
12	3.00
13	3.25
14	3.50
15	3.75
16	4.00
17	4.25
18	4.50
19	4.75
20	5.00
21	5.25
22	5.50
23	5.75
24	6.00
25	6.25
26	6.50
27	6.75
28	7.00
29	7.25
30	7.50

SECS	POINTS
31	7.75
32	8.00
33	8.25
34	8.50
35	8.75
36	9.00
37	9.25
38	9.50
39	9.75
40	10.00
41	10.25
42	10.50
43	10.75
44	11.00
45	11.25
46	11.50
47	11.75
48	12.00
49	12.25
50	12.50
51	12.75
52	13.00
53	13.25
54	13.50
55	13.75
56	14.00
57	14.25
58	14.50
59	14.75
60	15.00

CONES READY RECKONER

for calculating the number of penalty points at the rate of **0.5** penalties for every commenced second over the time allowed.

Example:

1 minutes and 7.21 seconds over the time allowed

1 mins . = 30 penalties

7.21 secs. rounds up to

8 secs. = 4 penalties

total 34 penalties

MINS	POINTS
1	30
2	60
3	90
4	120
5	150
6	180
7	210
8	240
9	270
10	300
11	330
12	360
13	390
14	420
15	450
16	480
17	510
18	540
19	570
20	600
21	630
22	660
23	690
24	720
25	750
26	780
27	810
28	840
29	870
30	900

SECS	POINTS
1	0.50
2	1.00
3	1.50
4	2.00
5	2.50
6	3.00
7	3.50
8	4.00
9	4.50
10	5.00
11	5.50
12	6.00
13	6.50
14	7.00
15	7.50
16	8.00
17	8.50
18	9.00
19	9.50
20	10.00
21	10.50
22	11.00
23	11.50
24	12.00
25	12.50
26	13.00
27	13.50
28	14.00
29	14.50
30	15.00

SECS	POINTS
31	15.50
32	16.00
33	16.50
34	17.00
35	17.50
36	18.00
37	18.50
38	19.00
39	19.50
40	20.00
41	20.50
42	21.00
43	21.50
44	22.00
45	22.50
46	23.00
47	23.50
48	24.00
49	24.50
50	25.00
51	25.50
52	26.00
53	26.50
54	27.00
55	27.50
56	28.00
57	28.50
58	29.00
59	29.50
60	30.00

Optional by calculation:

1 minutes and 7.21 seconds over the time allowed

1:07.21 = 67.21 seconds

67.21 x 0.5 = 33.6 penalties

PENALTIES – DRESSAGE

ARTICLE 957. SUMMARY OF DRIVEN DRESSAGE PENALTIES

DESCRIPTION	REF. ARTICLE	PENALTIES
Part of the turnout leaving the arena during a movement		Mark down for inaccuracy
The whole turnout leaving the arena		Elimination
Athlete dismounting	943.2 & FEI Annex 9	20 penalties
Entering the arena without a whip	928.4.2	10 penalties
Dropping or putting down a whip	928.4.3	10 penalties
No breeching if carriage has no brakes	937.1.1, 937.1.14	Elimination
No breeching for Singles	940.1.14	Elimination
Use of bandages or brushing boots (Horse to be inspected after Test)	940.2	10 penalties
Contravening the Rules on Advertising	941.3	Yellow Warning Card
1 Person tied to the carriage	943.2.6	Elimination
If a Groom handles the reins, brake or uses the whip	943.2.5, 945.2.1.2	20 penalties
2 Groom speaking or giving indications <i>See ADS exceptions</i>	945.2	10 Penalties (once) <i>Elimination</i>
Physical outside assistance	945.1 & 945.2	Elimination
3 Groom(s) dismounting First incident Second incident Third incident	943.2.11 & FEI Annex 9	5 penalties 10 penalties Elimination
Early or late entry	952.1	Possible Elimination
Lame Horse	952.3	Disqualification of the Horse and elimination of the Athlete
Incomplete presentation (Athlete, Groom, Carriage)	Article 928	5 penalties
Errors of course: First occasion Second occasion Third occasion	956.3	5 penalties 10 penalties Elimination
Disobedience: First incident Second incident Third incident	956.5	5 penalties 10 penalties Elimination
Carriage overturn	956.6	Elimination

REMEMBER

- Penalties are only given by Judge at C.
- Penalties are added to the average of all judges, not to only C-judge's score.

FYI

① 943.2.6.2

At ADS-recognized events, a Driver with Disabilities may be attached for support, but must have a method of quick release.

② 945.2 Prohibited outside assistance

At ADS-recognized events, no person, either on or off a competing carriage entry may give verbal or physical directions to an Athlete with the exception of persons on the carriage during Marathon competitions. Athletes receiving verbal or physical assistance except for permitted outside assistance as listed in Article 945.3 shall be eliminated at the sole discretion of the Ground Jury.

2.1.3 Exception:

If the bell has been rung by the President of the Jury and the Athlete has failed to hear the bell; the Groom may advise the Athlete that the bell has been rung.

③ 945.3 Permitted assistance

At ADS-recognized events for turnouts without a groom on the carriage, should groom assistance be needed, the driver may stop and ask for such assistance from any capable person, who may then act as a groom rendering the necessary help, and the turnout shall be penalized with the normal "groom down" penalty.

PENALTIES – CONES

ARTICLE 981 SUMMARY OF PENALTIES IN CONES

	DESCRIPTION	REF. ART.	FAULT COMPETITION	TIME COMPETITION
	Athlete entering arena without hat, jacket, gloves or apron	928.4.2	5 penalties	5 seconds
	Groom entering arena without jacket, hat or gloves	928.4.2	5 penalties	5 seconds
	Driving without a whip in the arena	928.4.2	10 penalties	10 seconds
	Dropping or putting down the whip	928.4.3	10 penalties	10 seconds
	No breeching with a carriage with no brakes	937.1.1	Elimination	
	No breeching in Singles	940.1.14	Elimination	
	If a Groom handles the reins, brake or uses the whip before the Athlete has crossed the finish line	943.2.5	20 penalties	20 seconds
1	Person tied to the carriage	943.2.6	Elimination	
2	If a Groom speaks to or indicates the course to the Athlete in any way	975.2	10 penalties	10 seconds
	Illegal outside assistance	945.2	Elimination	
	Failing to start within 45 seconds of bell ring	975.1.2	Timing starts	
	Starting and passing through an obstacle before the bell is rung	975.2(c)	10 penalties and restart	10 seconds and restart
	Failing to pass through start or finish lines	975.2	Elimination	
	For knocking down one or two balls in the same single obstacle	975.2(f)	3 penalties	3 seconds
	For knocking down an element of a Multiple obstacle	975.2(e)	3 penalties	3 seconds
	For knocking down any part of an obstacle after it has already been driven	975.3.3	3 penalties	3 seconds
	Carriage overturn	975.2	Elimination	
	If any part of an obstacle in advance of the one being driven is knocked down, the bell will be rung for the obstacle to be rebuilt	975.3.4	3 penalties and add 10 seconds	3 seconds and add 10 seconds
	Taking an obstacle out of sequence	975.3.2	Elimination	
	Failure to halt after the bell is rung a second time	975.3.5	Elimination	
	For causing an obstacle, or part of a multiple to be rebuilt	975.4.1	3 penalties and add 10 seconds	3 seconds and add 10 seconds
	Starting before the bell after an obstacle is rebuilt	975.4.2	Elimination	
	Athlete dismounting	975.6.1	20 penalties	20 seconds
3	Groom(s) dismounting First incident Second incident Third incident	975.6.2	5 penalties 10 penalties Elimination	5 seconds 10 seconds Elimination
	Groom leading a Horse through an obstacle	975.6.3	25 penalties	25 seconds
	Disobedience: First incident Second incident Third incident	975.7	5 penalties 10 penalties Elimination	Elimination

	DESCRIPTION	REF. ART.	FAULT COMPETITION	TIME COMPETITION
	For exceeding the Time Allowed.	975.9.6	Exceeded time multiplied by 0.5	
	Exceeding the Time Limit.	975.9.4	Elimination	
4	Cantering at Training Level	975.10	1 penalty per 5 seconds	

REMEMBER

- Penalties are given by Judge at Cones. Ask if not clear what the penalty is.

FYI

- ① **943.2.6.2**
At ADS-recognized events, a Driver with Disabilities may be attached for support, but must have a method of quick release.
- ② **945.2.1.3**
Exception: If the bell has been rung by the President of the Jury and the Athlete has failed to hear the bell; the Groom may advise the Athlete that the bell has been rung.
- ③ **945.3**
At ADS-recognized events for turnouts without a groom on the carriage, should groom assistance be needed, the driver may stop and ask for such assistance from any capable person, who may then act as a groom rendering the necessary help, and the turnout shall be penalized with the normal “groom down” penalty.
- ④ **975.10 Incorrect pace**
At ADS-recognized events, Training Division Competitors may not canter in Cones Competition. Should one or more horses break into a canter, the Competitor will incur one penalty for each five seconds.

PENALTIES – MARATHON

ARTICLE 969. SUMMARY OF PENALTIES IN MARATHON

DESCRIPTION	REFERENCE ARTICLE	PENALTIES
Athlete or Groom wearing shorts.	928.2.1	10 penalties per person
No Protective Headgear or no body protector on Marathon.	928.2.2	Elimination
1 Finishing Section B with fewer Horses than required.	931.3	Disqualification
No breeching with a carriage with no brakes.	937.1.1	Elimination
No breeching for Singles	940.1.4	Elimination
Contravening the rules on advertising.	Article 941	Warning Yellow Card
Substitution of a Groom.	943.2.7	Elimination
Groom handling reins, or using whip or brakes when carriage not stationary.	943.2.5	20 penalties
Person tied to the carriage	943.2.6	Elimination
2 Outside Assistance.	945.2	Elimination
3 Groom leading a Horse through an obstacle.	945.3	25 penalties
Incorrect pace	960.2.8, 960.6.2 & 964.4	1 penalty for every 5 sec.
Dislodging a dislodgeable element	961.5.5	2 penalties per occurrence
Preventing a dislodgeable element from being dislodged	961.5.7	10 penalties
Motorised vehicles or bicycles in obstacles. First Incident Second Incident	962.3	Warning Yellow card
Carriages under weight at end of B or under width at start of B.	937.1, 966.1.2	Elimination
Total time over Time Allowed in all Sections	963.5.1	0.25 penalties/sec.
Total time under Minimum Time in Sections A and B	963.5.2	0.25 penalties/sec.
Total time in obstacles	968.1.1	0.25 penalties/sec.
Athlete fails to stop when recalled	963.4.3	Elimination
Not ready to Start Section A	963.4.2	0.25 penalties/sec.
Contravening the rule on the use of the whip	964.1	20 penalties
Each deviation from Course after last obstacle	964.3	10 penalties
Required persons not on carriage passing through a compulsory turning flag, or the start and finish of each Section, each occasion.	964.5.2	5 penalties (grooms) 20 penalties (Athlete)
Grooms Dismounting while moving in Section B.	964.5.1	5 penalties
Athlete Dismounting while moving in Section B.	964.5.1	20 penalties
Finishing Section B with missing or disconnected Pole strap, trace or reins for each occurrence.	964.7	10 penalties
Failing to pass through compulsory turning flags and obstacles in correct sequence and direction	965.2	Elimination
Finishing Section B with missing wheel.	964.7	Elimination

DESCRIPTION	REFERENCE ARTICLE	PENALTIES
Finishing Section B with broken or disconnected pole or shaft.	964.7	Elimination
Failing to pass through entry flags of an Obstacle.	965.2	Elimination
Failing to pass through exit flags of an obstacle within 5 minutes	965.7.3	Elimination
For correcting each error of Course in an obstacle.	965.2	20 penalties
Passing between exit flags before completing an Obstacle.	965.2	Elimination
Groom(s) dismounting in an obstacle, each occasion.	965.3	5 penalties
Athlete dismounting in an obstacle.	965.3	20 penalties
Two feet on an Element of obstacle.	965.3	5 penalties
Groom climbing over Horse back or down the pole in an obstacle	965.3	20 penalties
Disconnecting and leading through an Obstacle.	965.4	Elimination
Failing to stop for leg over pole, lead bar or shaft.	965.6	Elimination
Failing to stop for leg over trace.	965.6	30 penalties
Carriage overturn	964.7.4	Elimination
Exceeding the Time Limit in obstacles (5 min.)	965.7.3	Elimination
Horses unfit to continue in rest area	935.3.3, 966.1	Elimination
Exceeding the Time Limit in any Section	963.2.5	Elimination
Stopping on course for reasons other than repairs	964.6.1, 964.6.2	1 penalty per commenced 10 seconds

REMEMBER

- Course penalties should be marked on Green Card by Judge at end of B.
- Obstacle penalties are flagged with red dot on Obstacle score sheet. Always confirm penalty with official.

FYI

- ① **928.2.3** – At ADS-recognized events: Protective vests (“back protectors”) and Medical Armbands are strongly recommended. All persons on the vehicle during Marathon must wear properly fastened protective headgear... Failure to comply results in elimination of the entry, and the competitor will not be allowed to continue in the Marathon.
- ② **943.2.6.2** – At ADS-recognized events, a Driver with Disabilities may be attached for support, but must have a method of quick release.
- ③ **945.3** – At ADS-recognized events for turnouts without a groom on the carriage, should groom assistance be needed, the driver may stop and ask for such assistance from any capable person, who may then act as a groom rendering the necessary help, and the turnout shall be penalized with the normal “groom down” penalty.

THE DRESSAGE TEST

The American Driving Society
TRAINING LEVEL TEST 1 (1994)

ENTRY NUMBER:

120

GAITS AND MOVEMENTS

Working walk
 Free walk on long rein
 Working trot
 Halt through walk
 40m circle

FOR USE BY SCRIBE ONLY:
 Color of horse Bay
 Distinguishing markings red hat

INSTRUCTIONS
 Transitions are made through the walk. Longitudinal stretch and moderate lateral bend are required.

MOVEMENT	TEST	DIRECTIVE IDEAS	MAX PTS	POINTS	REMARKS
1	A X	Enter working trot Halt, salute	10	6.5	some wavering, halt obedient
2	X C C to A	Proceed working trot Track right Working trot	10	7	fairly straight, good bend, rhythmic
3	A	Circle right 40m	10	8	nicely forward, good figure
4	KXM	Change rein across diagonal	10	6	somewhat rushed
5	C	Circle left 40m	10	7.5	circle could be rounder
6	Bet. C & H	Working walk	10	5	jigging, not relaxed * off course
7	H to B B	Free walk on long rein Working walk	10 x 2	8	much better, nice stretch
8	Bet. B & F	Develop working trot	10	7	smooth transition
9	A to X	Down centerline	10	6	nice, overshoot centerline
10	X	Halt 3 to 5 sec. Salute	10	6	fairly straight, not at X

LEAVE ARENA AT WORKING TROT

COLLECTIVE REMARKS

GAITS	Freedom and regularity. If team or pair: maintenance of even pace and equality of work.	10 x 2	7	
IMPULSION	Desire to move forward. Elasticity of steps. Relaxation of back. Engagement of hind quarters.	10 x 2	6	nicely forward work on relaxation and walk!
SUBMISSION	Acceptance of the bit. Correctness in lateral bend. Attention and confidence. Calmness, lightness and ease of movements.	10 x 2	6	
DRIVER	Use of aids, handling of reins, whip and voice. Driver's position.	10 x 2	7	
PRESENTATION	Appearance of driver and grooms: cleanliness, fitness, matching, and condition of horses, harness and vehicle	10	9.5	

Points Errors Maximum Points: 200
 10 Excellent Error in course or Groom dismounting Total points given: _____
 9 Very Good 1st incident = 5 points
 8 Good 2nd incident = 10 points
 7 Fairly 3rd incident = Elimination Factor: x 0.8
 Good Disobedience Factored points: 160 minus _____ = _____ Penalties
 6 Satisfactory 1st incident = 5 points
 5 Marginal 2nd incident = 10 points
 4 Insufficient 3rd incident = Elimination
 3 Fairly Bad
 2 Bad
 1 Very Bad
 0 Not Executed

Judge's Signature:

Ana K Lewis

Position:

C

TIP #1

● CHECK FOR MISSING SCORES.

- Judges and scribes are only human.
- Send it back to judge.

THE DRESSAGE TEST

The American Driving Society
TRAINING LEVEL TEST 1 (1994)

ENTRY NUMBER:

120

GAITS AND MOVEMENTS

Working walk
 Free walk on long rein
 Working trot
 Halt through walk
 40m circle

Color of horse Bay
 Distinguishing markings red hat

INSTRUCTIONS

Transitions are made through the walk. Longitudinal stretch and moderate lateral bend are required.

MOVEMENT	TEST	DIRECTIVE IDEAS	MAX PTS	POINTS	REMARKS
1	A X	Enter working trot Halt, salute	10	6.5	some wavering, halt obedient
2	X C C to A	Proceed working trot Track right Working trot	10	7	fairly straight, good bend, rhythmic
3	A	Circle right 40m	10	8	nicely forward, good figure
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5	C	Circle left 40m	10	7.5	circle could be rounder
6	Bet. C & H	Working walk	10	5	jigging, not relaxed * off course
7	H to B B	Free walk on long rein Working walk	10 x 2	8	much better, nice stretch
8	Bet. B & F	Develop working trot	10	7	smooth transition
9	A to X	Down centerline	10	6	nice, overshoot centerline
10	X	Halt 3 to 5 sec. Salute	10	6	fairly straight, not at X

LEAVE ARENA AT WORKING TROT

COLLECTIVE REMARKS

GAITS	Freedom and regularity. If team or pair: maintenance of even pace and equality of work.	10 x 2	7	
IMPULSION	Desire to move forward. Elasticity of steps. Relaxation of back. Engagement of hind quarters.	10 x 2	6	nicely forward work on relaxation and walk!
SUBMISSION	Acceptance of the bit. Correctness in lateral bend. Attention and confidence. Calmness, lightness and ease of movements.	10 x 2	6	
DRIVER	Use of aids, handling of reins, whip and voice. Driver's position.	10 x 2	7	
PRESENTATION	Appearance of driver and grooms: cleanliness, fitness, matching, and condition of horses, harness and vehicle	10	9.5	

- Points
- 10 Excellent
 - 9 Very Good
 - 8 Good
 - 7 Fairly Good
 - 6 Satisfactory
 - 5 Marginal
 - 4 Insufficient
 - 3 Fairly Bad
 - 2 Bad
 - 1 Very Bad
 - 0 Not Executed

- Errors
- Error in course or Groom dismounting
 - 1st incident = 5 points
 - 2nd incident = 10 points
 - 3rd incident = Elimination
 - Disobedience
 - 1st incident = 5 points
 - 2nd incident = 10 points
 - 3rd incident = Elimination

Maximum Points: 200

Total points given: _____

Factor: x 0.8 _____

Factored points: 160 minus _____ = _____ Penalties

+ _____ Errors **+5**

Judge's Signature: Ana K Lewis

Position: C

TIP #2

● CHECK FOR ERRORS.

- They can be easy to miss!
- If the penalty isn't already written in the space provided, do so now. Big and bold is best.

REMEMBER. Only the judge at C can give error penalties.

THE DRESSAGE TEST

The American Driving Society
TRAINING LEVEL TEST 1 (1994)

ENTRY NUMBER:

120

GAITS AND MOVEMENTS

Working walk
Free walk on long rein
Working trot
Halt through walk
40m circle

Color of horse Bay
Distinguishing markings red hat

INSTRUCTIONS
Transitions are made through the walk. Longitudinal stretch and moderate lateral bend are required.

MOVEMENT	TEST	DIRECTIVE IDEAS	MAX PTS	POINTS	REMARKS
1	A X	Enter working trot Halt, salute	10	6.5	some wavering, halt obedient
2	X C C to A	Proceed working trot Track right Working trot	10	7	fairly straight, good bend, rhythmic
3	A	Circle right 40m	10	8	nicely forward, good figure
4	KXM	Change rein across diagonal	10	6	somewhat rushed
5	C	Circle left 40m	10	7.5	circle could be rounder
6	Bet. C & H	Working walk	10	5	jigging, not relaxed * off course
7	H to B B	Free walk on long rein Working walk	10 x 2	16	much better, nice stretch
8	Bet. B & F	Develop working trot	10	7	smooth transition
9	A to X	Down centerline	10	6	nice, overshoot centerline
10	X	Halt 3 to 5 sec. Salute	10	6	fairly straight, not at X

LEAVE ARENA AT WORKING TROT

COLLECTIVE REMARKS

GAITS	Freedom and regularity. If team or pair: maintenance of even pace and equality of work.	10 x 2	14	
IMPULSION	Desire to move forward. Elasticity of steps. Relaxation of back. Engagement of hind quarters.	10 x 2	12	nicely forward work on relaxation and walk!
SUBMISSION	Acceptance of the bit. Correctness in lateral bend. Attention and confidence. Calmness, lightness and ease of movements.	10 x 2	12	
DRIVER	Use of aids, handling of reins, whip and voice. Driver's position.	10 x 2	14	
PRESENTATION	Appearance of driver and grooms: cleanliness, fitness, matching, and condition of horses, harness and vehicle	10	9.5	

Points Errors Maximum Points: 200
Total points given: _____
Factor: x 0.8 _____
Factored points: 160 minus _____ = _____ Penalties
Errors +5

10 Excellent
9 Very Good
8 Good
7 Fairly Good
6 Satisfactory
5 Marginal
4 Insufficient
3 Fairly Bad
2 Bad
1 Very Bad
0 Not Executed

Error in course or Groom dismounting
1st incident = 5 points
2nd incident = 10 points
3rd incident = Elimination

Disobedience
1st incident = 5 points
2nd incident = 10 points
3rd incident = Elimination

Judge's Signature: Ana K Lewis Position: C

TIP #3

NOTE DOUBLED SCORES.

- It is helpful to write the doubled score on the sheet.
- Don't do this if you are using a program that automatically knows which to double!

THE DRESSAGE TEST

The American Driving Society
TRAINING LEVEL TEST 1 (1994)
FOR USE BY SCRIBE ONLY:

ENTRY NUMBER: 120

Color of horse Bay
Distinguishing markings red hat

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40m circle

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LEAVE ARENA AT WORKING TROT

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PRESENTATION	Appearance of driver and grooms: cleanliness, fitness, matching, and condition of horses, harness and vehicle	10	9.5

Points Errors Maximum Points: 200
10 Excellent Error in course or Groom dismounting Total points given: 136.5
9 Very Good 1st incident = 5 points
8 Good 2nd incident = ~~10 points~~
7 Fairly 3rd incident = Elimination
6 Satisfactory Disobedience
5 Marginal 1st incident = 5 points
4 Insufficient 2nd incident = 10 points
3 Fairly Bad 3rd incident = Elimination
2 Bad
1 Very Bad
0 Not Executed

Factor: x 0.8 109.2
Factored points: 160 minus 109.2 = 50.8 Penalties
+ +5 Errors

Judge's Signature: Ana Lewis Position: C

DO THE MATH

Maximum Points: 200

Total points given: 136.5

Factor: x 0.8 109.2

Factored points: 160 minus 109.2 = 50.8 Penalties
+ +5 Errors

1
Total points

6.5
7
8
6
7.5
5
16
7
6
6
14
12
12
14
9.5
<u>136.5</u>

2
Multiply total by factor

$$136.5 \times 0.8 = 109.2$$

3
Subtract from 160

$$160 - 109.2 = 50.8$$

REMEMBER

- To add the additional 5 penalties to the average of the judges scores!

If only 1 judge, add it now.

55.8

DRESSAGE RESULTS

MULTIPLE JUDGES

DO THE MATH

1 ADD	2 AVERAGE	3 ADD
50.80 49.71 60.23	(divide total by number of judges)	errors
160.74	/ 3 = 53.58	+ 5 = 58.58

TRAINING SINGLE PONY								
No.	Name	Judge C	Judge B	Judge E	Average	Errors	Score	Place
120	Alice Baker	50.8	49.71	60.23	53.58	5	58.58	
121	Carla Dunham							
122	Esther Fairchild							
123	George Harris							

ONE JUDGE

TRAINING SINGLE PONY			
No.	Name	Score	Place
120	Alice Baker	58.58	
121	Carla Dunham		
122	Esther Fairchild		
123	George Harris		

