

GAITS AND MOVEMENTS

FOR USE BY SCRIBE ONLY:

- Working walk
- Free walk on long rein
- Working trot
- Halt through walk
- Rein back
- Large circle

Color of horse _____

Distinguishing markings _____

INSTRUCTIONS

Transitions are made through the walk. Longitudinal stretch and moderate lateral bend are required.

MOVEMENT	TEST	DIRECTIVE IDEAS	MAX PTS	POINTS	REMARKS
1	AKX X	Proceed working trot from free warmup Halt, salute	Quality of trot, balance in transition, quality of halt	10	
2	XMCE	Working trot	Quality of trot and turns	10	
3	EBE EKA	Circle left width of arena Working trot	Quality of trot and figure, consistent rhythm, suppleness	10	
4	A to F F to X X	Working walk Free walk Working walk	Balance in transition & quality of walk, length of frame & stride, relaxation, rhythm	10 x 2	
5	Bet. X & H HCMB	Develop working trot Continue working trot	Balance in transition, quality of trot	10	
6	BEB BFAK	Circle right width of arena Working trot	Quality of trot, figure, & turns, consistent rhythm, suppleness	10	
7	KXM	Change rein across the diagonal	Quality of trot, straightness and rhythm	10	
8	MCHK	Working trot	Quality of trot & balance in turns	10	
9	KAX	Working walk	Quality of walk, relaxation, rhythm	10	
10	X	Halt, salute	Quality of halt, obedience & relaxation	10	

LEAVE ARENA AT WALK

COLLECTIVE REMARKS

GAITS	Freedom and regularity. If team or pair: maintenance of even pace and equality of work.	10 x 2		
IMPULSION	Desire to move forward. Elasticity of steps. Relaxation of back. Engagement of hindquarters.	10 x 2		
SUBMISSION	Acceptance of the bit. Correctness in lateral bend. Attention and confidence. Calmness, lightness and ease of movements.	10 x 2		
DRIVER	Use of aids, handling of reins, whip and voice. Driver's position.	10 x 2		

- Points
- 10 Excellent
 - 9 Very Good
 - 8 Good
 - 7 Fairly Good
 - 6 Satisfactory
 - 5 Marginal
 - 4 Insufficient
 - 3 Fairly Bad
 - 2 Bad
 - 1 Very Bad
 - 0 Not Executed

- Errors
- Error in course or groom dismounting:
- 1st incident = 5 points
 - 2nd incident = 10 points
 - 3rd incident = Elimination
- Disobedience:
- 1st incident = 5 points
 - 2nd incident = 10 points
 - 3rd incident = Elimination

Maximum Points: 190

Total points given: _____

Factor: x 0.789 _____

Factored points: 150 minus _____ = _____ Penalties

+ _____ Errors

Judge's Signature: _____ Position: _____

